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**I/O STRESS TEST**

**BACKGROUND OF THE INVENTION**

**1. Technical Field:**

The present invention relates generally to computer  
5 software and, more particularly, to stressing and testing  
an input/output subsystem of a computer system.

**2. Description of Related Art:**

Modern computer systems rely on a large number of  
input/output (I/O) devices, for exchanging data with  
10 human users, for storing data, and for communicating with  
other computer systems, among other tasks. In many  
computer systems, I/O is performed through the use of I/O  
cards that plug into slots connected to a backplane bus,  
such as a peripheral component interconnect (PCI) bus.  
15 These different I/O cards have varying features and  
capabilities. For this reason, many permutations and  
combinations of I/O cards may be possible within a single  
computer system. With the potential use of such a large  
number of I/O cards, it is a significant challenge to  
20 test a computer I/O subsystem. Furthermore, it is not  
always possible to foresee and predict all of the I/O  
cards that need to be used on a given bus system. This  
is especially apparent if the bus associated with the I/O  
subsystem is an open industry standard bus system like  
25 PCI. Thus there is a need to be able to easily test

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computer I/O subsystems by subjecting such subsystems to a variety of different "irritations" representative of a large number of combinations and permutations of possible I/O devices within the system.

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### SUMMARY OF THE INVENTION

The present invention provides a method, computer program product, input/output device, and computer system for stress testing the I/O subsystem of a computer system. An input/output device capable of engaging in repetitive direct memory access (DMA) transfers with pseudo-randomized transfer parameters is allowed to execute multiple DMA transfers with varying parameters. In this way, a single type of device may be used to simulate the effects of multiple types of devices. Multiple copies of the same I/O device may be used concurrently in a single computer system along with processor software to access the same portions of memory. In this way, false sharing, true sharing may be effected.

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### BRIEF DESCRIPTION OF THE DRAWINGS

The novel features believed characteristic of the invention are set forth in the appended claims. The invention itself, however, as well as a preferred mode of use, further objectives and advantages thereof, will best  
5 be understood by reference to the following detailed description of an illustrative embodiment when read in conjunction with the accompanying drawings, wherein:

**Figure 1** is a block diagram of a computer system in  
10 which the present invention may be implemented;

**Figure 2** is a block diagram of an input/output device in accordance with a preferred embodiment of the present invention;

**Figure 3** is a functional block diagram of a process  
15 of randomizing DMA transfer parameters in a preferred embodiment of the present invention; and

**Figure 4** is a flowchart representation of a process of executing repeated DMA transfers with pseudo-randomly varied transfer parameters.

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#### DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENT

**Figure 1** is a block diagram depicting a computer system **100** in which a preferred embodiment of the present invention may be implemented. A number of processors **101** reside on a local bus **102**, as well as a cache memory **104**, which serves as a high-speed temporary storage location for data located in main memory **106**. Processors **101** process functional descriptive material that is encoded into a computer-readable medium such as main memory **106**. Functional descriptive material may include, but is not limited to, computer programs and information structures. Functional descriptive material may comprise a set of instructions, or they may comprise constraints, rules, or other constructs imparting functionality to computer system **100** when processed by processors **101**.

For example, processors **101** may realize the functionality of functional descriptive material comprising a set of program instructions by executing the set of program instructions in sequence. As another example, processors **101** may realize the functionality of functional descriptive material comprising a set of constraints by performing operations to determine a problem solution that satisfies the constraints.

In a preferred embodiment, functional descriptive material is read into main memory **106** from a storage device **108** prior to being processed. Storage device **108** may be a tape drive, disk drive, or any other kind of device that reads or writes data to/from an associated computer-readable medium.

An input/output (I/O) bridge **110** connects local bus **102** to an input/output (I/O) bridge **112**. I/O bridge **112**

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in turn connected via PCI bus bridges **114** to PCI backplane buses **116**. PCI backplane buses **116** provide the interface to I/O devices such as storage device **108** and I/O devices **118**.

5 In a preferred embodiment of the present invention, I/O devices **118** are testing devices that stress test computer system **100** by performing a series of direct memory access (DMA) transfers of blocks of memory to and from cache memory **104** (and by implication main memory  
10 **106**). I/O devices **118** perform repeated DMA transfers while varying transfer parameters pseudo-randomly so as to simulate the behavior of many different types of I/O devices. Also, processors **101** may also access cache memory **104** concurrently, so as to place further stress on  
15 computer system **100**. The resulting contents of cache memory **104** and/or main memory **106** can then be examined to observe the effects of varying DMA parameters and concurrent memory access between I/O devices **118** and processors **101**. DMA transfer parameters that may be  
20 varied include start address alignment, transfer size, transfer width, byte lane enables, request assertion time, request deassertion time, number of wait states, number of idle states, disconnect count, retry limit, bus commands, and whether to override a latency timer. In  
25 addition, I/O devices **118** may issue any other possible bus commands.

Several of the parameters that may be varied refer to characteristics of the data to be transmitted. Start address alignment refers to the relationship between the  
30 starting address of the memory block to be transferred and the structure of cache memory **104** and main memory

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106. Cache memory **104** is preferably divided into equal-length segments known as cache sectors; the sectors are preferably subdivided into cache lines. Main memory **106**, likewise, is divided into large pages, which are subdivided into pages. The start address alignment of a series of DMA transfers can be varied so as to place the starting address at the beginning of any one of these units. For example, a first DMA transfer may be made with a starting address that begins a cache sector, with a second DMA transfer made with a starting address that begins a cache line somewhere within the interior of a cache sector.

The transfer size is, as the name suggests, the size of a block of data to be transferred to/from memory. A transfer size may be made to span multiple cache lines or simply a portion of a cache line, for instance. Transfer width refers to how many bits in a bus will be utilized. PCI buses, for instance, allow for 64 bit wide transfers, although it is common to use only 32 bits.

Related to the concept of bus width is the enablement of byte lanes. A byte lane is an eight-bit-wide portion of the signals in a bus. For example, in a 32-bit bus, there are four byte lanes, since each byte lane contains 8 bits of signals. Different ones of I/O devices **118** may be enabled to use different byte lanes on the same bus concurrently, so as to allow for parallel transmission of data to/from I/O devices **118**. One or more of processors **101** may also make use of enabled byte lanes.

This division of the bus into byte lanes can allow what are known as "false sharing" and "true sharing" to take place. False sharing occurs when different entities (i.e., I/O devices and processors) have distinct byte

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lanes enabled, but write to the same contiguous block of memory. True sharing occurs when different entities may share the same byte lane. Thus, enabling byte lanes allows the effects of false sharing and true sharing to  
5 be tested for.

Various timing parameters may also be varied. Request assertion time refers to how long an I/O device spends requesting that a bridge (e.g., one of PCI bus bridges **114**) grant the I/O device bus access as the bus  
10 master. Request deassertion time refers to the length of time the I/O device spends relinquishing the bus access. These signal variations enable the stressing of the bridge's arbitrator module. Idle states are clock cycles during which the I/O device transfers no data, although  
15 data is available for transfer. Wait states are clock cycles that take place before transfer begins, but after an I/O device has taken control of a bus; wait states are generally used to prepare data for transfer. Some I/O devices, such as those designed to be used with  
20 PCI buses, make use of a latency timer, which provides a time limit as to how long an I/O device may remain in control of a bus. I/O devices **118** can be made to ignore the latency timer. In a related vein, some buses make use of a disconnect count, in which an I/O device  
25 relinquishes control of the bus after so many bytes (the disconnect count amount) are transferred, even though additional bytes may be available. The disconnect count can be varied as well.

Some bus protocols allow a target device, addressed  
30 by a master device issuing the DMA transfer when not ready with the data, to issue what is called a "retry." The master can, in response, reissue the same DMA request



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immediately, issue another DMA request, or give up on that transaction. The master device can implement a retry counter, which can be used to decide to either retry the DMA transaction immediately or retry it later  
5 (when a certain count, the "retry limit," is reached). This retry limit can also be varied.

**Figure 2** is a block diagram of an I/O device **200** for stress testing a computer system in accordance with a preferred embodiment of the present invention. I/O  
10 device **200** could be, for instance, one of I/O devices **118** in **Figure 1**. Embedded processor **202** resides on local device bus **204**, through which <sup>+</sup>it accesses memory **206**. *MA* Memory **206** stores functional descriptive material that defines the operation of I/O device **200**. Memory **206** is  
15 preferably some kind of non-volatile memory for storing functional descriptive material as firmware. The functional descriptive material contained in memory **206** enables embedded processor **202** to engage in DMA writes and reads to computer system memory through PCI bus  
20 interface **208**. Embedded processor **202** randomizes DMA transfer parameters and conducts repetitive DMA transfers. The operation of I/O device **200** according to the functional descriptive material in memory **206** is further described in **Figures 3** and **4**.

25 **Figure 3** is a functional block diagram depicting a process of randomization of DMA transfer parameters **300** in an I/O device in accordance with a preferred embodiment of the present invention. The steps depicted in **Figure 3** are preferably performed as steps in a  
30 software program incorporated into functional descriptive material stored in memory **206** or I/O device **200**. Which

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parameters are to be randomized (302) is provided as input to the I/O device from software operating on at least one of processors 101 (**Figure 1**). Parameter selection code 304 selects values for the varied  
5 parameters based on random numbers provided by random number generator 306, which may be implemented in hardware or software. The randomized DMA transfer parameters (308) are then provided as input to DMA access code 310, which effects a DMA transfer (i.e., a write or  
10 read) according to the provided parameters. The results of false/true sharing done between processors 101 and the DMA from I/O device 200, are verified by software operating on processors 101.

**Figure 4** is a flowchart representation of a process  
15 of making DMA transfers to/from an input/output device with randomized parameters in accordance with a preferred embodiment of the present invention. First, the parameters to be randomized are received from computer system software (step 400). Next, pseudo-random values  
20 for DMA parameters for a subsequent transfer are generated (step 402). Once the parameters are setup, the input/output device (step 404) executes the DMA transfer (read or write). Finally, the results of the DMA transfer are verified (step 406), and the process cycles  
25 back to step 402 for generation of further DMA transfers. It is important to note that while the present invention has been described in the context of a fully functional data processing system, those of ordinary skill in the art will appreciate that the processes of the present  
30 invention are capable of being distributed in the form of a computer readable medium of functional descriptive

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material in a variety of forms and that the present invention applies equally regardless of the particular type of signal bearing media actually used to carry out the distribution. Examples of computer readable media  
5 include recordable-type media, such as a floppy disk, a hard disk drive, a RAM, CD-ROMs, DVD-ROMs, and transmission-type media, such as digital and analog communications links, wired or wireless communications links using transmission forms, such as, for example,  
10 radio frequency and light wave transmissions. The computer readable media may take the form of coded formats that are decoded for actual use in a particular data-processing system.

The description of the present invention has been  
15 presented for purposes of illustration and description, and is not intended to be exhaustive or limited to the invention in the form disclosed. Many modifications and variations will be apparent to those of ordinary skill in the art. The embodiment was chosen and described in  
20 order to best explain the principles of the invention, the practical application, and to enable others of ordinary skill in the art to understand the invention for various embodiments with various modifications as are suited to the particular use contemplated.